

# JAMES L. DAVIDSON

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## PROFESSIONAL EXPERIENCE

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### Titmouse

June 2026

#### Senior Lighter/Compositor – BT21 Happy Meal Commercial

- Lit and Composited shots for commercial and social packages for Global Ad Campaign.

### Mighty Yeti Studios

2024-Present

#### VFX Supervising Producer

- Previs/layout/shot creation/set dressing – Designing/Editing shots to best serve the story with the most efficient use of resources
- Develop and implement episodic TV pipeline in the cloud for remote artists around the globe
- Design and build Python/MEL pipeline tools for asset publishing, shader management, animation publishing, and lighting assembly workflows
- Look Dev/Lighting/compositing for upcoming indie YouTube series
- Hands-on Arnold shader development and procedural OSL network creation for production assets

### Skybound Entertainment

Nov 2025-Jan 2026

#### Senior Compositor - InvincibleVS Game Cinematics

- Composited cinematic sequences rendered in Unreal Engine for upcoming animated game title
- Complex compositing to achieve high-quality results from real-time engine renders

### Logan TV

2024-2026

#### Senior Compositor - Fortune 500 Tech Keynotes & National Campaigns

- CG integration, 3D tracking, and plate cleanup for Fortune 500 tech company's worldwide developer conference keynote and marketing videos 2024-2025
- Composited Unreal, Houdini, and C4D Redshift renders in 12k×12k lat-long format for 180-degree projection at Lenovo CES keynote at Sphere Las Vegas
- Match-moving, cleanup, transition, and motion graphics for national campaigns including Footlocker back-to-school

### Better Demon, Inc.

2024-Present

#### Lead VFX/Lighting & Shading Artist - Startup Game Company

- Previz/Shot creation for Cinematics and pitch videos
- Oversee/develop VFX, materials, and lighting for game in development
- Develop painterly style shader for in-engine post-processing

### Disney TV Animation

2017-2024

#### CG Supervisor - Monsters at Work, Elena of Avalor, and various other shows

- Work closely with vendor studios across multiple time zones to ensure episodes meet creative intent and technical specifications
- Traveled to vendor studios to resolve complex technical challenges collaboratively, reducing iteration cycles and retake counts
- Train and provide technical guidance to overseas vendor teams on asset creation, lighting, and compositing workflows
- Develop pipeline tools and workflows for scouting/layout, shot production, reviews, and archiving
- Develop and master ACES/HDR color workflow for production through IMF delivery with Dolby Vision in DaVinci Resolve
- Run daily Asset, Lighting, and FX reviews, working closely with Art Director on providing feedback

### The Third Floor

2017

#### Previz Artist - 2017

- Previz on several sequences for Godzilla: King of the Monsters

### Warner Bros. Animation

2011-2015

#### Executive Director of CG Production - Beware the Batman, Green Lantern: The Animated Series, multiple LEGO series

- Built and managed CG Animation Production division from ground up

- Established vendor relationships and contracts with overseas studios across multiple productions
- Directed and trained overseas studios in lighting, compositing, and FX workflows
- Designed rigging solutions for LEGO minifigs that solved aesthetic/legal requirements while enabling efficient vendor production
- Schedule/budget/bid on existing and upcoming productions, ensuring producibility within constraints
- Look development and generation of Emmy-nominated opening titles for "Beware the Batman"

## **Nickelodeon Animation Studios**

2006-2011

### *VFX Supervisor / Head of Research & Development*

- Oversaw and built CG Animation Production division, forming vendor studio relationships and contracts
- Designed streamlined FX/lighting/compositing rigs that reduced vendor artist requirements and enabled complex FX with minimal iteration
- Pipeline setup and development for CG department and overseas studios
- Schedule/budget/bid on existing and upcoming productions

## **Various Studios (The Third Floor, Fuse FX, Zero VFX, Shade VFX, Encore, The Molecule, Toonbox, The Mill, Original Force)**

### *Senior Compositor / CG Supervisor - 2015-2017*

- Look Dev, compositing, 3D tracking for Godzilla: King of the Monsters, Daddy's Home 2, Mr. Mercedes, Flash, Supergirl, and various feature films/TV series
- CG supervision, pipeline development, and artist training for Duck Duck Goose and The Nut Job 2/3. Lead compositor for State Farm "Yin Yang" national campaign

## **EDUCATION**

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### **Gnomon School of Visual Effects | Hollywood, CA**

Advanced Studies of 3D Animation and Visual FX in Maya and Shake

### **Drew University | Madison, NJ**

B.A. Physics & Spanish – Graduated Cum Laude with Honors in Physics and Spanish

## **SOFTWARE PROFICIENCY**

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### **DCC:**

Maya, Nuke, Houdini, Blender, zBrush, Unreal 5+, Mari, Substance, 3D Studio Max, Arnold, PhotoRealistic RenderMan, Mental Ray, V-Ray, BiFrost, RealFlow, DaVinci Resolve, Clipster, Adobe Creative Suite, SynthEyes, 3D Equalizer, PFTrack, Boujou

### **Programming Languages:**

Python, MEL, tcsh, VEX, C++, C#, IDL, OSL

### **Production:**

Shotgun, FileMaker Pro, Excel, MySQL, MongoDB, MS Office

## **SELECTED CREDITS**

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### **Animation Series:**

Monsters at Work • Elena of Avalor • Fancy Nancy • Sofia the First • Beware The Batman (Emmy-nominated opening titles) • Green Lantern: The Animated Series • Robot & Monster • The Penguins of Madagascar • Kung Fu Panda: Legends of Awesomeness • Fanboy & Chum Chum • Tak and the Power of Juju • Mickey and the Roadster Racers • Bubble Guppies • The Simpsons

### **Animation Features:**

LEGO® DC Comics Superheroes films (5) • LEGO® Scooby Doo films (2) • The Nut Job 2 & 3 • Duck Duck Goose • Scooby Doo & WWE: The Curse of the Speed Demon

### **Live Action Series:**

The Flash • Supergirl • DC's Legends of Tomorrow • S.W.A.T. • American Horror Story • Criminal Minds • The Orville • Mr. Mercedes • Riverdale • MacGyver • Falling Water

### **Films:**

Godzilla: King of the Monsters • Daddy's Home 2 • Downsizing • Roman J. Israel, Esq. • Money Monster • Raised By Wolves